

Place the letter of the term that matches the description on the blank in front of the number.

- \_\_\_\_\_ 1. interconnection of computer systems for sharing hardware, software and data.  
A. Bit-mapped B. Flat filing system C. Local Area Network D. Addressability
- \_\_\_\_\_ 2. unfriendly DOS screen where user can enter commands directly  
A. Desktop B. Central Processing Unit C. Command Line Interface D. Access time
- \_\_\_\_\_ 3. number, digits, etc. operated on by a computer  
A. Applications software (text) B. Data C. serial access D. Trackball/TrackPad
- \_\_\_\_\_ 4. binary code which can be processed immediately by the processor  
A. Applications software (text) B. Machine Code C. Firmware D. Characteristics
- \_\_\_\_\_ 5. all processing is done here  
A. Floppy disc B. Backup C. Central Processing Unit D. Trackball/TrackPad
- \_\_\_\_\_ 6. Arithmetic and Logic Unit - part of the CPU which carries out calculations and logical operations - AND, OR, NOT  
A. Command Line Interface B. Trackball/TrackPad C. ALU D. Gigabyte
- \_\_\_\_\_ 7. the ability of the processor to access any memory location by using the location address  
A. Graphical User Interface B. Addressability C. Character set D. Address
- \_\_\_\_\_ 8. term used to describe a category of computer => e.g. a PC  
A. Central Processing Unit B. Information C. Desktop D. Machine Code
- \_\_\_\_\_ 9. only one directory for storing files  
A. Computer B. Flat filing system C. Software D. Hardware
- \_\_\_\_\_ 10. a duplicate or copy of files stored on magnetic disc or tape, etc.  
A. ALU B. Backup C. Graphical User Interface D. Machine Code
- \_\_\_\_\_ 11. images represented by an array of pixels on the screen  
A. Trackball/TrackPad B. Local Area Network C. Bit-mapped D. Text
- \_\_\_\_\_ 12. arrangement of the component parts of a computer system  
A. Computer organisation B. Characteristics C. Local Area Network D. Central Processing Unit
- \_\_\_\_\_ 13. base two number systems - has two symbols => 1 and 0  
A. Flat filing system B. Central Processing Unit C. Binary D. Firmware
- \_\_\_\_\_ 14. a binary digit => 0 or 1 => the smallest amount of information that a computer can store.  
A. Address B. Bit C. Firmware D. Byte
- \_\_\_\_\_ 15. input device => alternative to mouse => no flat surface needed.  
A. Desktop B. Flat filing system C. Trackball/TrackPad D. Byte