

Change the order of the letters to find the original word.

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|------------|-------------------------------------------------------------------------------------------------------------------------------------------|
| F
_____ | = 1. CXLTC-FEUEEECEYCTH
The repeated process of fetching instructions from main memory, decoding the instructions. |
| M
_____ | = 2. AE DERGSOIRTMRDSSMYEE R
An internal register of the CPU that is used to hold the address of a location in main memory. |
| V
_____ | = 3. VGIENIIDTIIGSOD
The conversion of analogue video data to a digital representation. |
| A
_____ | = 4. CSHUATSNSISIOOR ORAYNSNMN
A character is sent as soon as it is available rather than using a clock pulse to synchronise transfer. |
| M
_____ | = 5. SPIM
Stands for Millions of Instructions Per Second. |
| I
_____ | = 6. NDSI
Voice and data are carried by bearer channels (B channels) occupying a bandwidth of 64 Kbps |
| B
_____ | = 7. ERRBWOS
Software used to render HTML pages. |
| W
_____ | = 8. DWOR
Amount of data handled by the processor in a single operation |
| S
_____ | = 9. KSIWNGE
Occurs in parallel transmission where the individual bits of a byte arrive may at their destination at different times. |
| D
_____ | =10. SBATDAU
Used to transfer data to and from the CPU. |
| F
_____ | =11. ILFWRLEA
Software or hardware which protects a local area network from outside access |
| I
_____ | =12. TSEGTINRONUTICRRISE
Used to hold the current instruction that is being executed. |
| V
_____ | =13. RMVA
A separate memory, operating at high-speed used to hold screen data that is to be displayed. |
| K
_____ | =14. TEBKILOY
1024 bytes |
| A
_____ | =15. IICSA
A binary code that gives each character and symbol on the keyboard a unique binary code |